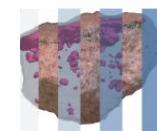


Interactive 3D Visualization and Virtual Exploration of the Lake Tahoe Basin



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Alfredo Gimenez
Bernd Hamann
Louise Kellogg
Oliver Kreylos
Steven McQuinn
Mike Oskin
Geoff Schladow

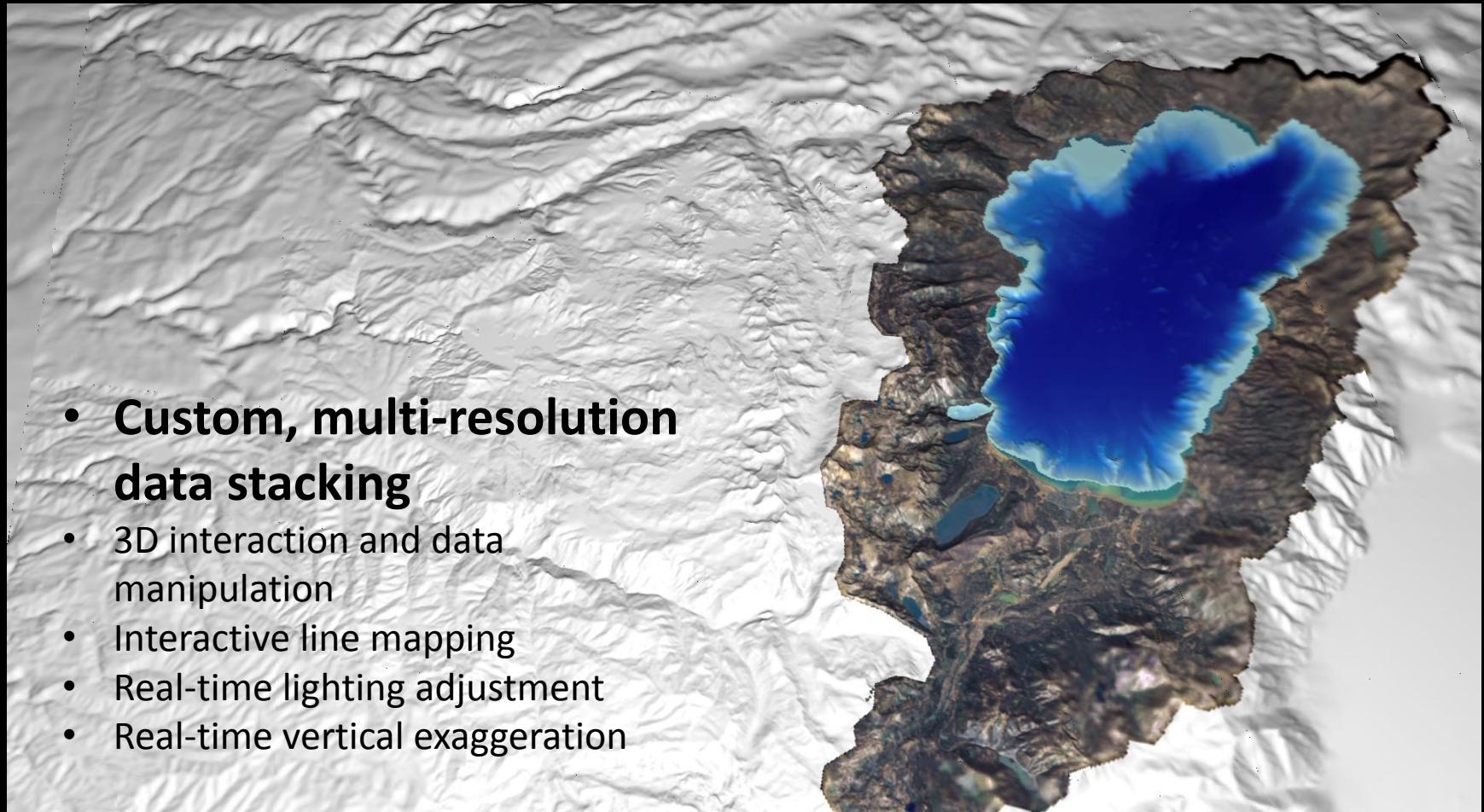


- Purpose
 - Present open source software tools for visualizing large geospatial and volumetric datasets
 - UC Davis Keck Center for Active Visualization in the Earth Sciences (keckcaves.org)
- Context
 - Lake visualization and informal science education
- Project goal
 - Develop the next generation of tools that enhance teaching and learning through 3D visualizations and interactions with the digital landscape

Outline

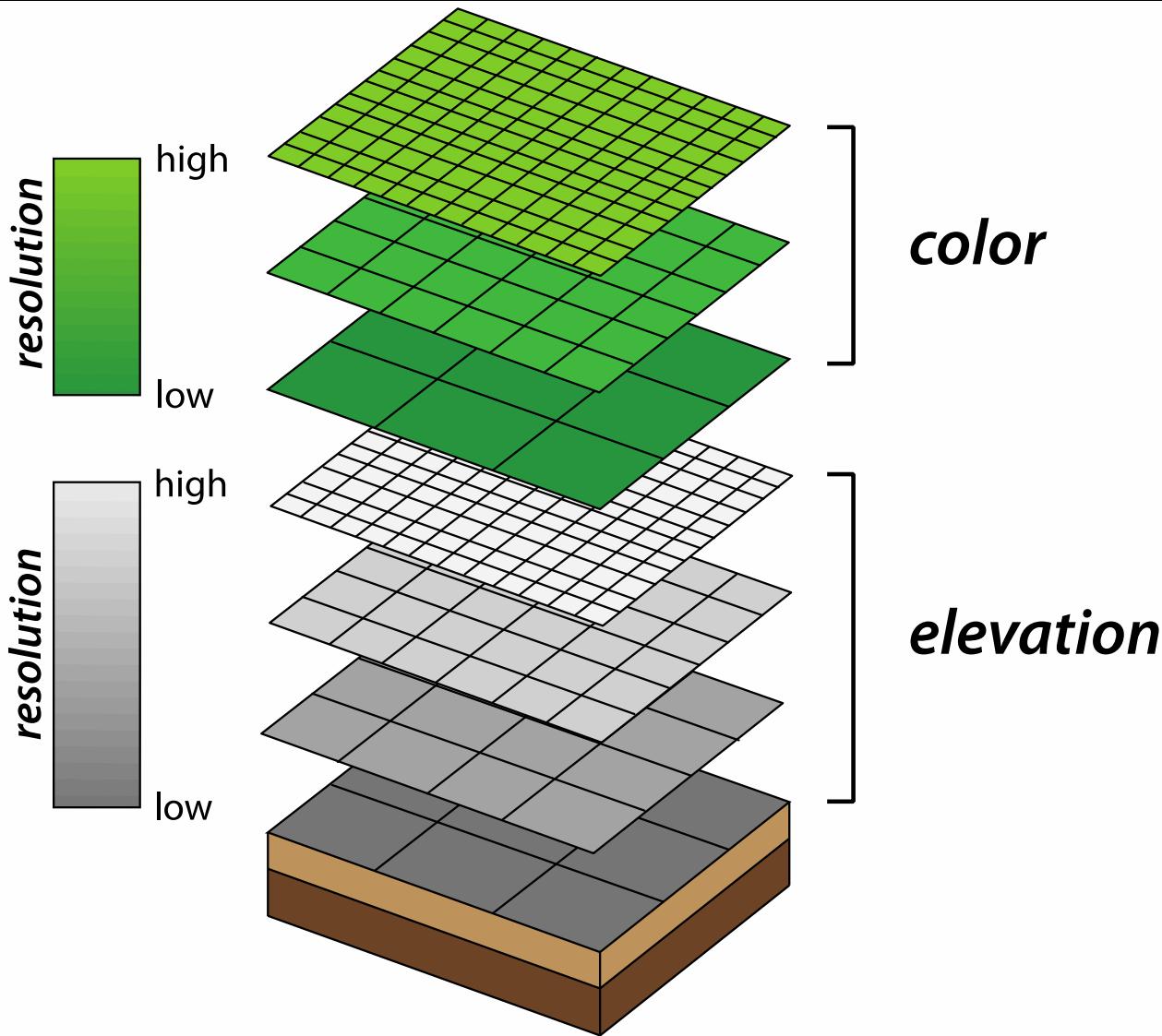
- Visualization tools
 - 1. *Crusta*: virtual globe
 - 2. *LidarViewer*: Point-cloud visualizer
 - 3. *3D Visualizer*: Volume renderer, data + model vis
 - 4. *Augmented Reality*: Enhancing physical space
- What to take away
 - Real-time interaction
 - Data management
 - Research and educational applications
 - Free open source

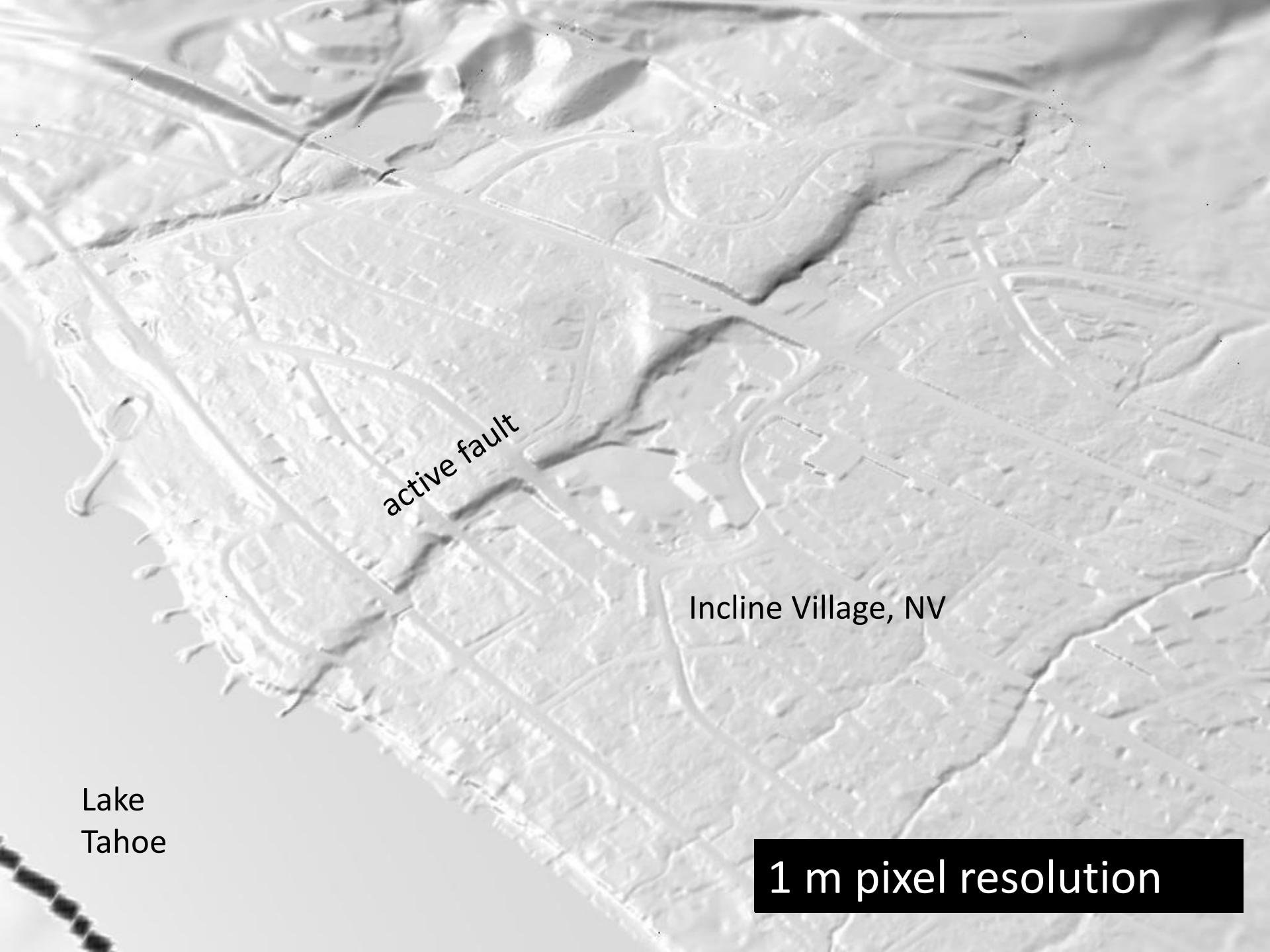
Crusta virtual globe



- **Custom, multi-resolution data stacking**
- 3D interaction and data manipulation
- Interactive line mapping
- Real-time lighting adjustment
- Real-time vertical exaggeration

Multi-resolution data layering





1 m pixel resolution



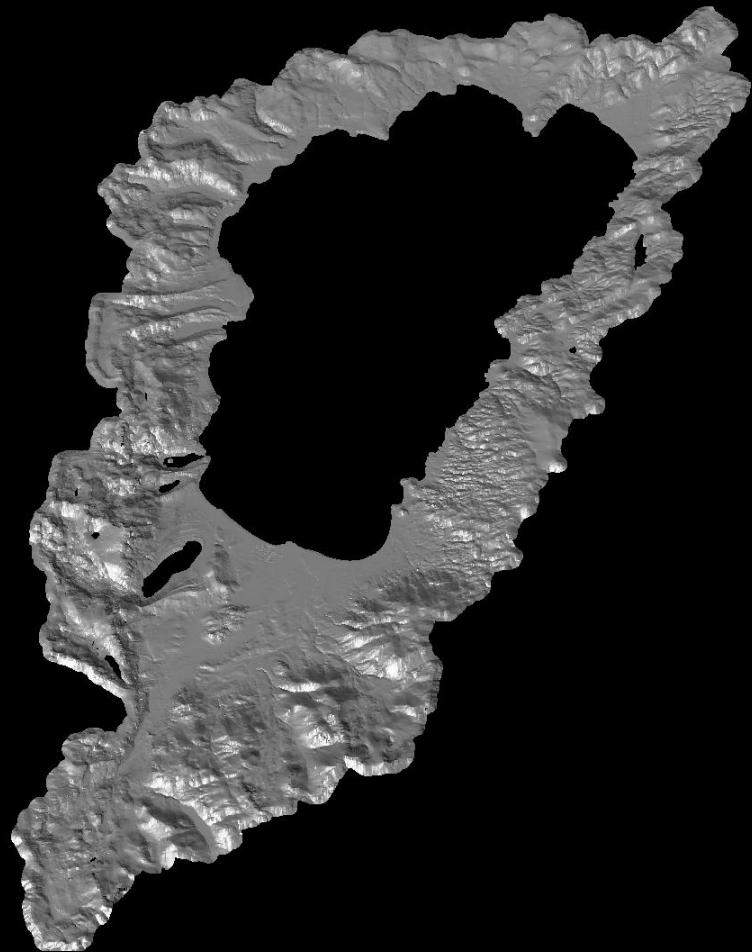
250 m pixel resolution

Crusta



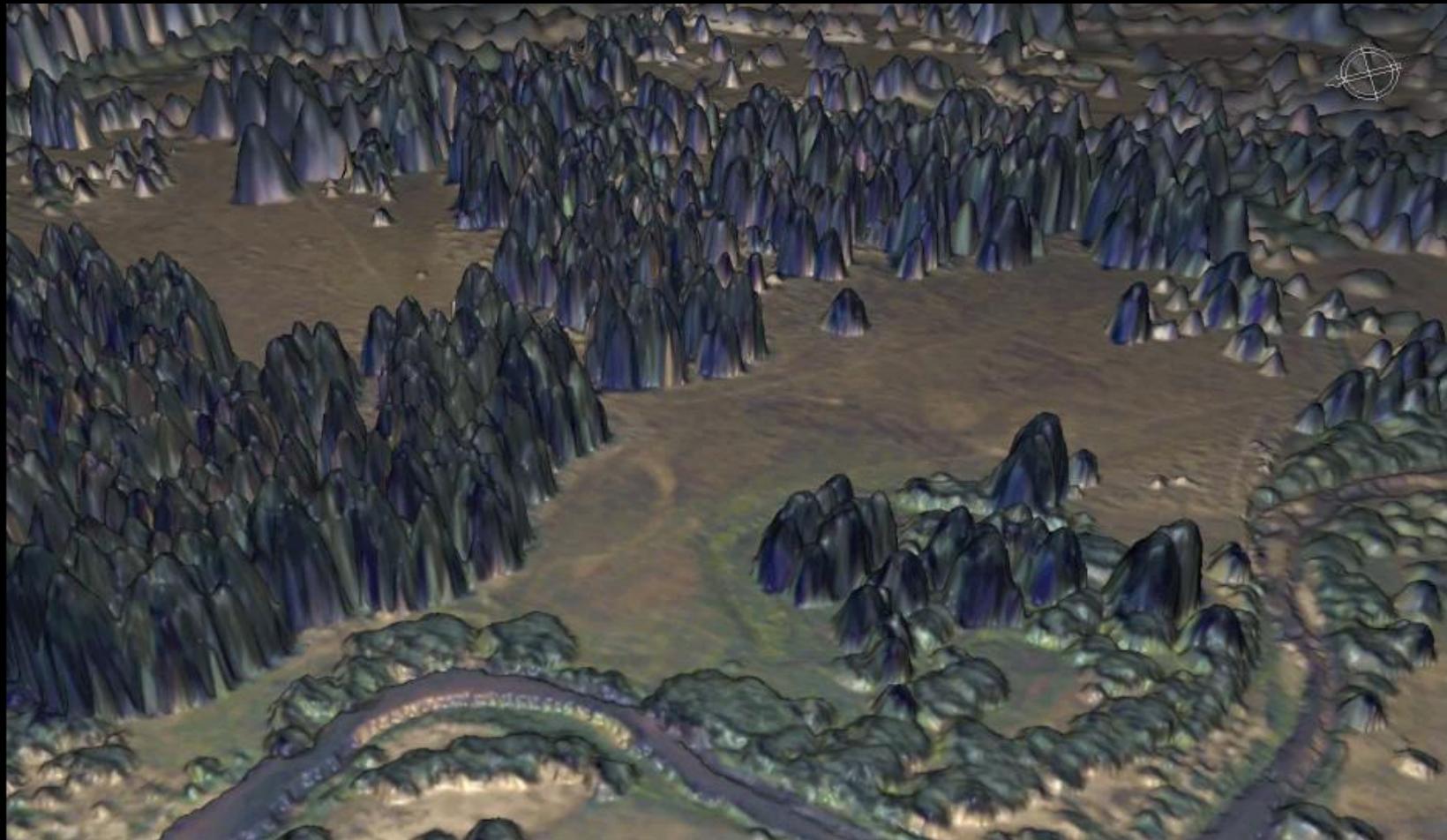
LiDARViewer

- Point-based interaction
 - Interactive lighting and point-cloud manipulation
 - Dynamic hillshade visualization
 - Real-time lighting adjustment
 - Interactive measurement and point selection
-

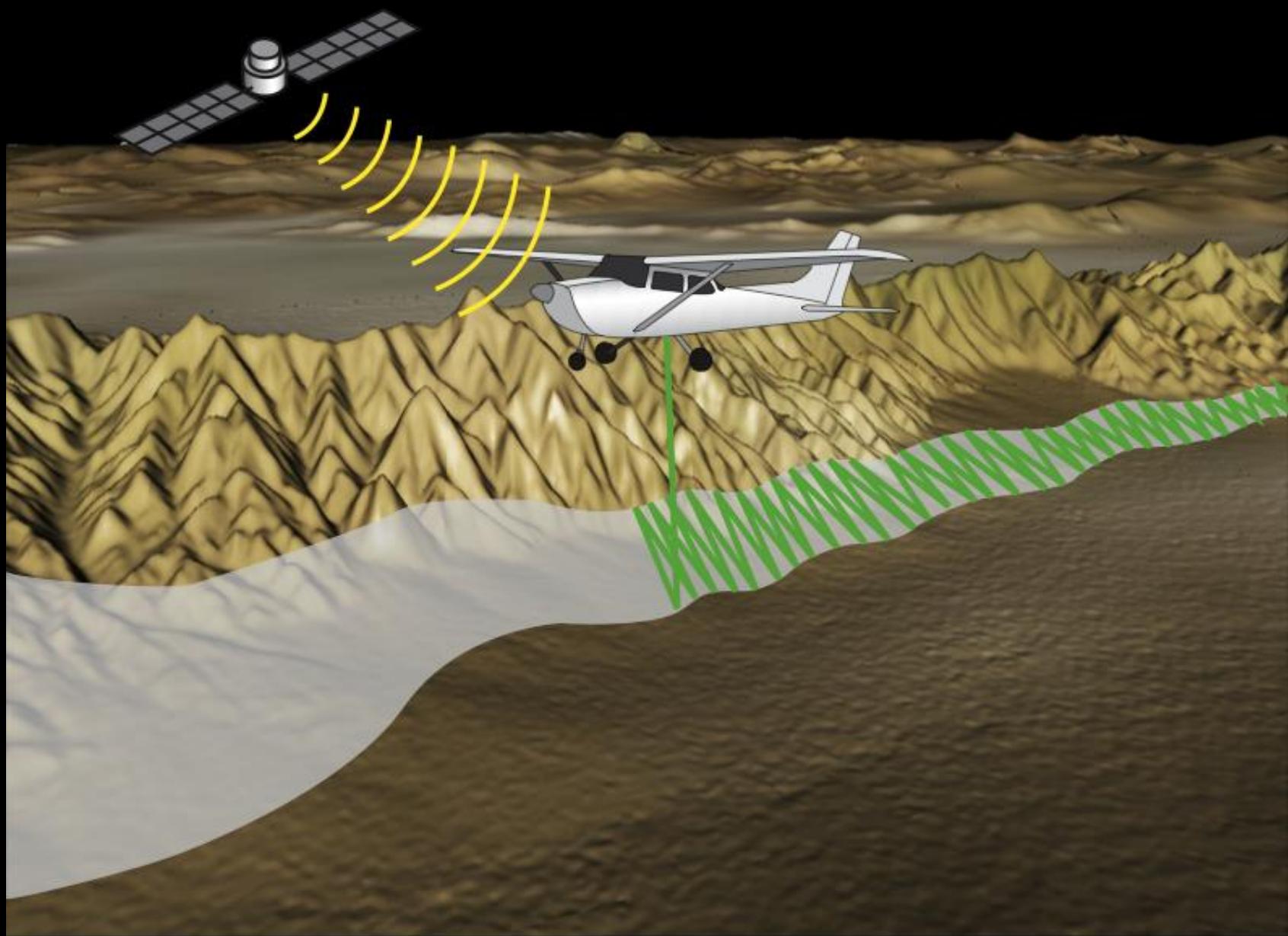


Points vs Surfaces

- Surfaces (e.g., DEMs) = continuous gridded surface model, no holes
- Points = x,y,z coordinates in space, have no area, point datasets have holes



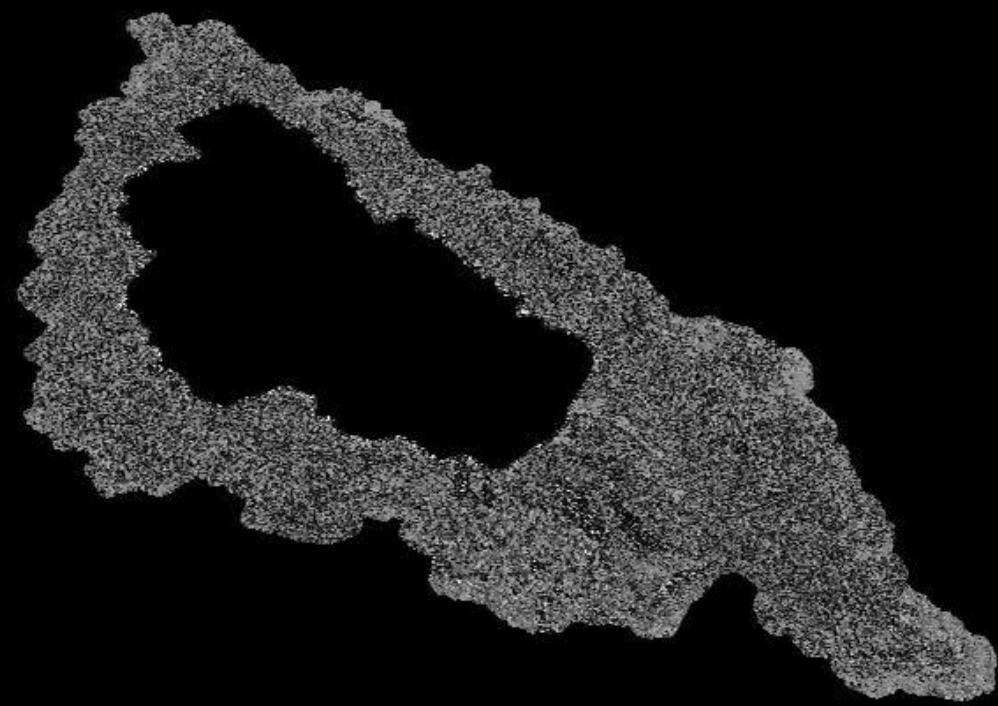
Airborne LiDAR collection



Terrestrial or tripod LiDAR



LidarViewer



Data sources

Elevation Layers

5. Lake Tahoe Bathymetry ([USGS](#))
4. Airborne LiDAR DEM ([opentopography.org](#))
3. National Elevation Dataset-NED ([USGS](#))
2. Shuttle Radar Topography Mission-SRTM ([cgair.org](#), [NASA](#))
1. Blue Marble ([NASA](#))

Color Layers

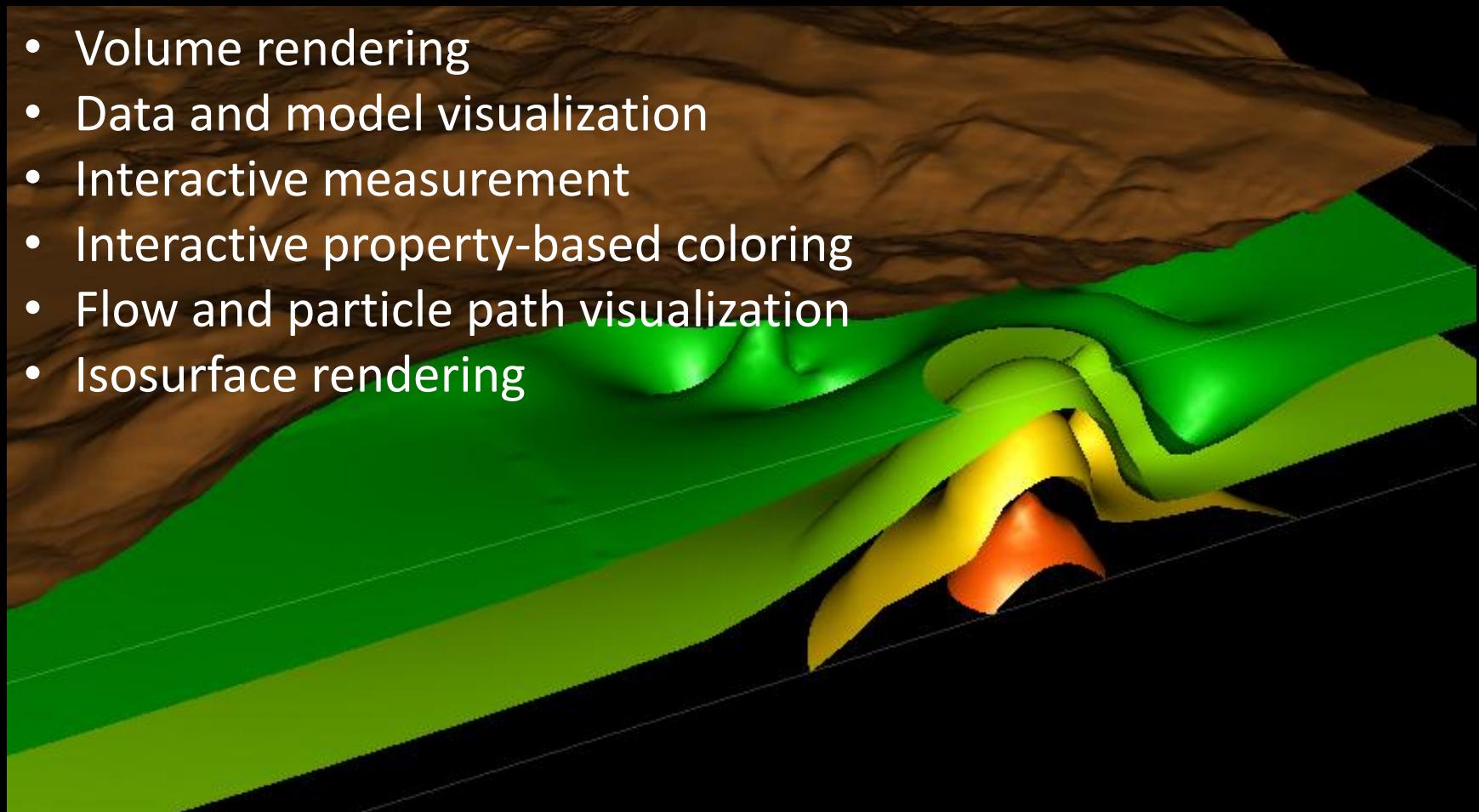
3. World View 2 (proprietary); NAIP ([USGS](#))
2. Landsat/Global Land Survey ([USGS](#))
1. Blue Marble ([NASA](#))

Other data layers (rasters and polylines)

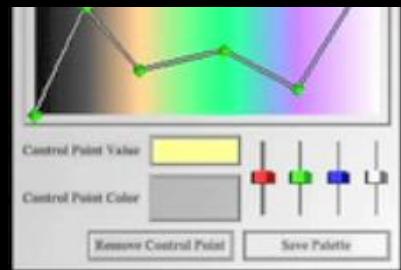
- Watershed boundaries
- Streams
- Fault lines
- Georeferenced maps
- Climate (e.g., rainfall, temperature)

3D Visualizer

- Volume rendering
- Data and model visualization
- Interactive measurement
- Interactive property-based coloring
- Flow and particle path visualization
- Isosurface rendering

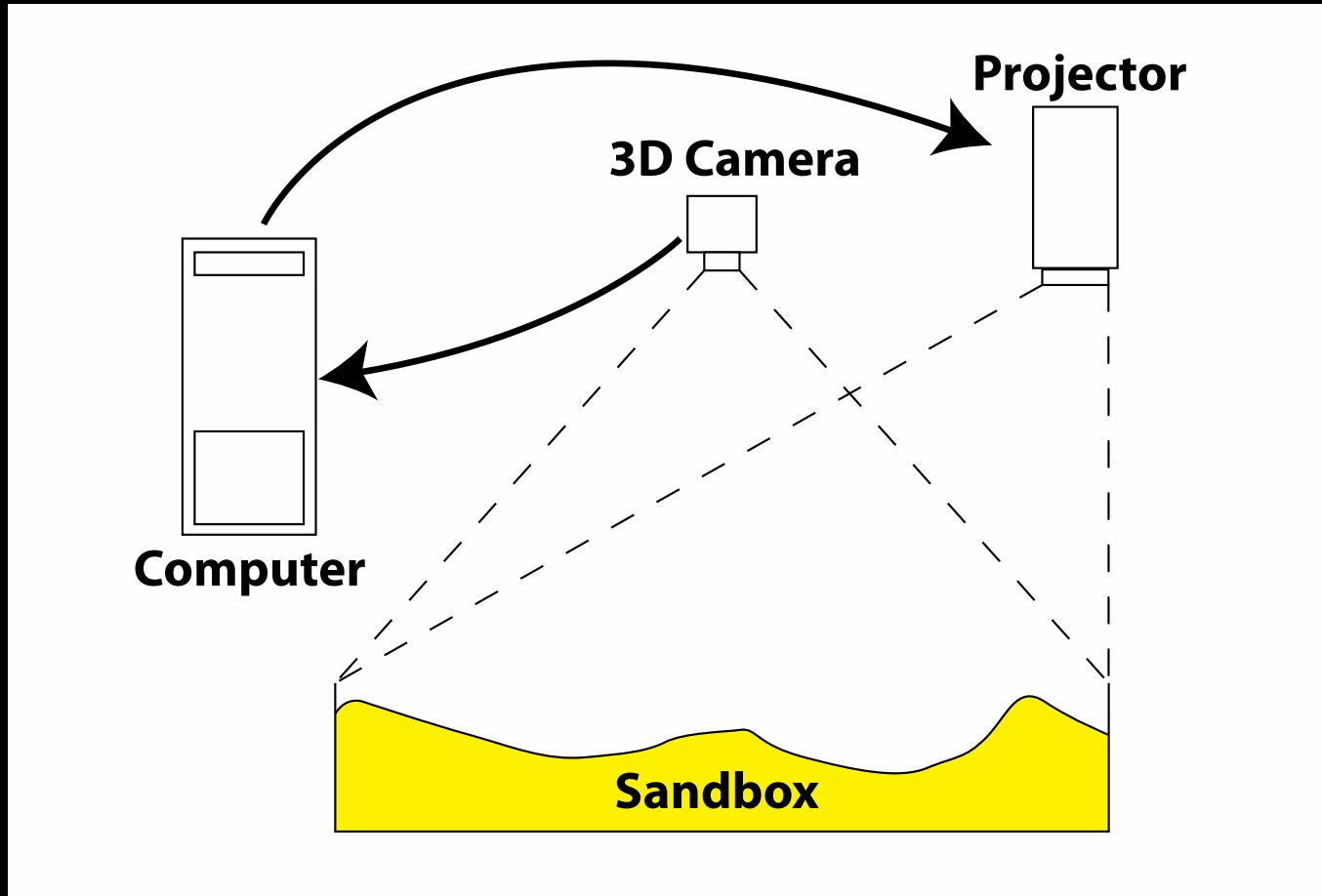


3D Visualizer



Augmented Reality

- Using technology to enhance interaction with physical environments



Augmented Reality



Thanks!



Software info and downloads at keckcaves.org